

Flow Curves: an Intuitive Interface for Coherent Scene Deformation Supplemental Material

L. Ciccone¹ M. Guay² R. Sumner^{1,2}
¹ETH Zurich ²Disney Research Zurich

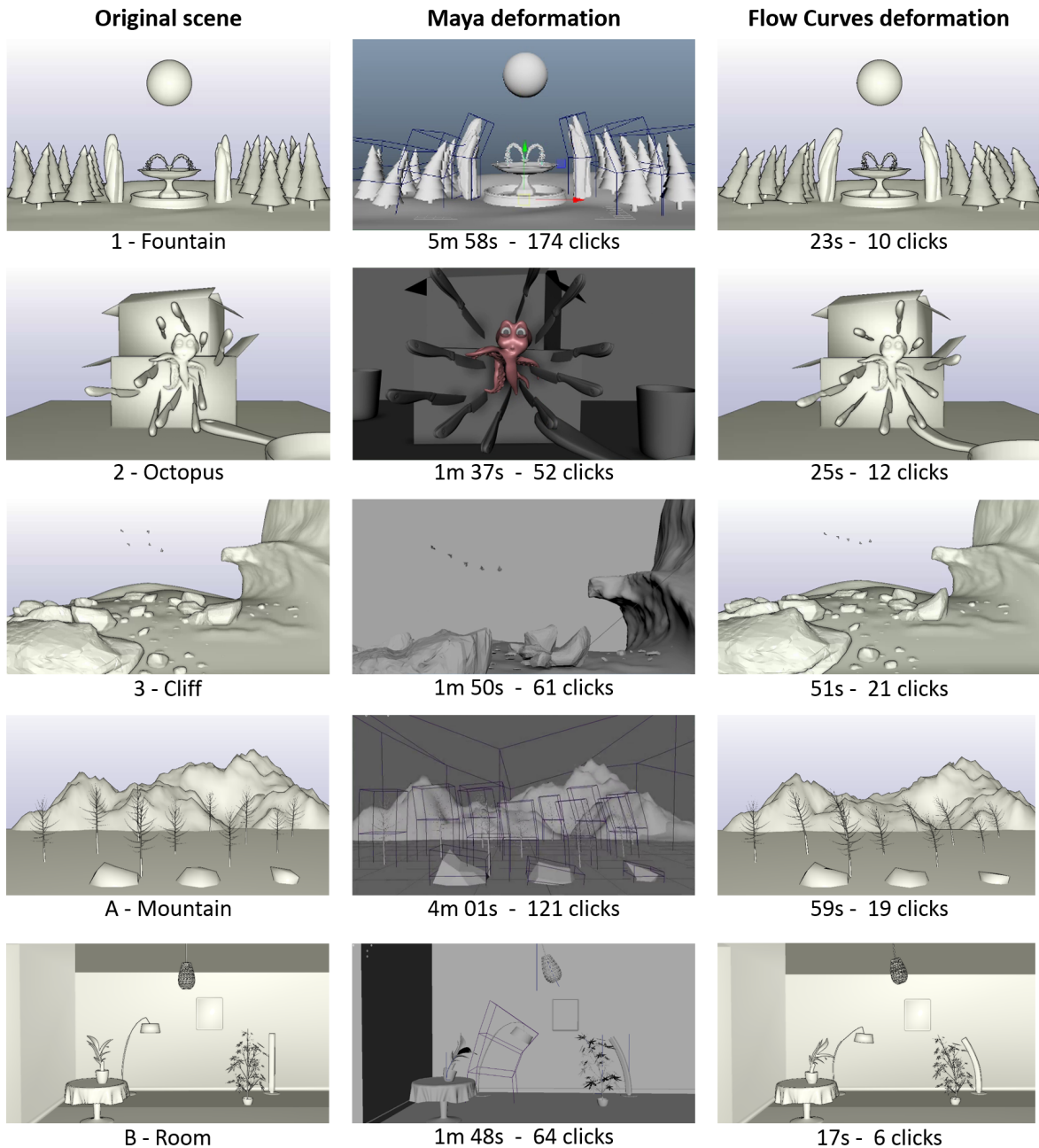


Figure 1: This figure shows results generated by Artist 1 in our user study (see section 7 of our paper). The five scenes in the left column were deformed by the artist using both Maya (middle column) and our Flow Curves interface (right column). Under each deformed image, we provide the corresponding time and number of mouse clicks required. Note that for scenes 3 and A, the artist has added his own SEcurves to the ones automatically computed.